# **How To Fight Fair**

Use these categories to make sure you're fighting fair. No cheap shots!



#### TIME

- · Determine the ideal time of day
- · Determine who's invited & other parameters
  - · Keep distractions at a minimum, don't fight hungry
- Determine the length
  - · Don't hash it out all night long
  - 35-40 minutes tops! Set a timer if you have to!
  - If you can't resolve the issue in less than I hour, you're talking about too many issues simultaneously.
  - Sometimes, you're going to go to bed in disagreement... but that doesn't mean you have to go to bed hating each other. Tomorrow is a new day.



# **PLACE / LOCATION**

- · Determine the best location
  - · Not in the kitchen, not in the garage, not in the bedroom
  - Ideally, in a room where you can be at eye level, facing each other
- · Determine the atmosphere
  - · Is there music playing or not?
  - · Is there a pumpkin spice candle or not?
  - · Whatever helps calm you... the better



### **TOPICS**

- Determine the topic
  - · Clarify the topic, both must agree
  - · Once you determine the topic, stay on it!
  - · Avoid "wave-hopping" multiple topics
  - · Write down other topics and come back to them another time



### **VOCABULARY**

- · Determine what vocabulary is acceptable and unacceptable
  - · Avoid 'always' and 'never' statements
  - · Avoid trigger words or phrases (you know which ones)



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#### **NON-VERBALS**

- Determine what actions or postures are acceptable and unacceptable
- Pay attention to your body language (crossed arms, slouching, rolling eyes, etc.)



### **TIMEOUT PROCESS**

- · Determine the rules of a "Time Out"
- · Understand the concepts of Pursuing and Avoiding
- $\cdot$  Both should have the freedom to call a timeout at any time
- Timeout Rule: whoever calls the timeout is responsible for reinitiating
- · Good idea to set a time for timeouts (i.e. 30min, 1hr, when the kids



### CONCLUSIONS

- · Brainstorm next steps
- · Play 'Worst Idea Ever"
- Unite and agree on a next step (literally sign something if you need to)



## **EVALUATE & REASSESS**

- $\cdot$  Determine if what you tried worked
- $\cdot$  It's ok to call something a failure
- · Repeat the process

